

**Philadelphia University**  
**Course Outline**

<b>Course Title</b>	: <b>INTELLIGENT SYSTEMS</b>	<b>630423</b>
<b>Prerequisite</b>	: Discrete Mathematics	630260
<b>Text Book</b>	: <b>Artificial Intelligence: A Guide to Intelligent Systems</b> , By: Michael Negnevitsky, Addison Wesley, UK, 2002, ISBN:0-201-71159-1, <a href="http://www.pearsonedu.com">www.pearsonedu.com</a> , <a href="http://www.booksites.net/negnevitsky">www.booksites.net/negnevitsky</a>	
<b>Credit Hours</b>	: 3	<b>Level</b> 4th year

**Course Goals:**

To cover the principles of artificial intelligence, knowledge acquisition, representation and processing. It covers the design and implementation of intelligent systems and their engineering applications.

**Time Schedule:**

<b>Duration:</b>	16 weeks	<b>Lectures:</b>	3 hours /week
<b>Tutorial:</b>	None	<b>Laboratories:</b>	None

**Objectives:**

At Completing this module the student should be able to :

1-	Understand the principles of artificial intelligence
2-	Design and implement microprocessor-based real-time systems
3-	Deal with uncertainty and vague information

**Course Contents**

		<u>Week</u>
❖	<b>Chapter 1: An Overview of Artificial Intelligence:</b> What is AI, Expert systems, Intelligent systems? History of AI. Knowledge representation techniques	4
❖	<b>Chapter 2: Rule-based Expert Systems:</b> Structure of a rule-base expert system, Characteristics of an ES, Forward & backward chaining inference techniques, Conflict resolution.	4
❖	<b>Chapter 3: Uncertainty Management in Rule-Based Systems:</b> Probability theory, Certainty factors, Fuzzy logic.	2
❖	<b>Chapter 4: Fuzzy Expert Systems:</b> Fuzzy sets, Linguistic variables and hedges, Fuzzy rules, Fuzzy inference, Building a fuzzy expert system.	2
❖	<b>Chapter 5: Frame-Based Expert Systems:</b> Frame-based system structure, Inheritance in frame-based systems, Methods and demons, Interaction of frames & rules.	1
❖	<b>Chapter 6: Artificial Neural Networks:</b> What is NN, Multi-layer neural networks, Learning of NNs, Self-organizing NNs.	1
❖	<b>Chapter 8: Hybrid Intelligent Systems:</b> Neural expert systems, Neuro-fuzzy systems, Adaptive neuro-fuzzy inference system.	1
❖	<b>Chapter 9: Knowledge Engineering &amp; Data Mining:</b> What is knowledge engineering? Data mining and knowledge discovery.	1

**Mode of Assessment**

1-	<b>First Exam</b>	<b>20%</b>
2-	<b>Second Exam</b>	<b>20%</b>
3-	<b>Qizzes</b>	<b>20%</b>
4-	<b>Final Exam</b>	<b>40%</b>

**References**

- 1- **Peter Jackson**, "Introduction to Expert Systems", 3rd edition, Addison-Wesley, USA 1999, ISBN: 0-201-87686-8
- 2- **Edmund C. Payne, & Ropert C. McArthur**, "Developing Expert Systems: A Knowledge Engineer's Handbook for Rules & Objects", John Wiley & Sons, USA, 1990.
- 3- **Alison Cawsey**, "The Essence of Artificial Intelligence", Prentice Hall, USA, 1998.
- 4- **Jeffrey Johnson & Philip Picton**, "Concepts in Artificial Intelligence", Butterworth-Heinemann Ltd, UK, 1995.
- 5- **John Durkin**, "Expert Systems Design & Development", Macmillan Publishing Co, USA, 1994.