

Example #1: //COUNT

integer n ← 0	
p	q
integer temp p1: do 10 times p2: temp ← n p3: n ← temp + 1	integer temp q1: do 10 times q2: temp ← n q3: n ← temp + 1

```
import java.lang.*;

class Count extends Thread {

    static volatile int n = 0;

    public void run() {

        int temp;

        for (int i = 0; i < 10; i++) {    temp = n;    n = temp + 1;    }

    }

    public static void main(String[] args) {

        Count p = new Count();

        Count q = new Count();

        p.start();

        q.start();

        try { p.join(); q.join(); }

        catch (InterruptedException e) { }

        System.out.println("The value of n is " + n);

    }

}
```

Example # 2: Write A and B using two different classes

P	q
P1: do 10 times P2: print "A"	q1: do 10 times q2: print "B"

```
// A, B 10 times
```

```
import java.lang.*;
```

```
class CLASS1 extends Thread
```

```
{    public CLASS1 ()
```

```
    {    }
```

```
    public void run()
```

```
    {
```

```
        for(int i=0; i<10; i++){
```

```
            System.out.print("A");
```

```
            try{                Thread.sleep(300);                }
```

```
            catch(InterruptedException ie){}
```

```
        }
```

```
    }
```

```
}
```

```
class CLASS2 extends Thread
```

```
{
```

```
    public CLASS2 ()
```

```
    {    }
```

```
public void run()
{
    for(int i=0; i<10; i++){
        System.out.print("B");
        try{            Thread.sleep(6);            }
        catch(InterruptedException ie){}
    }
}

public class test
{
    public test()
    {
    }
    public static void main(String[] sCommand)
    {
        test app=new test();
        CLASS1 T1= new CLASS1();
        CLASS2 T2= new CLASS2();
        T1.start();
        T2.start();
    }
}
```