



Philadelphia University
Faculty of Engineering
Department of Computer Engineering
First Semester, 2015/2016

Course Syllabus

Course Title: Programming Language	Course code: 630263
Course Level: second year	Course prerequisite (s): none
Class Time: 10:00-11:00,Sun., Tues., Thu.	Credit hours: 3

Academic Staff
Specifics

Name	Rank	Office Number and Location	Office Hours	E-mail Address
Dr. Naser Halasah	Associate professor	E715	11:00-12:00 (Sun-Tue-Thu)	nhalasa@philadelphia.edu.jo

Course description:

This course introduces the basic principals of structured and object oriented programming. Students will learn and practice the application of these programming principles to the solution of engineering problems using the C++ high-level programming language.

Course objectives:

Upon completing this course the student should be able to:

- Understand the programming fundamentals.
- Develop algorithms.
- Understand and write searching and sorting algorithms.
- Use Functions, strings and pointers.

Course components

Textook: C++ How to program, By: H.M.Deitel and P.J. Deitel, 5th ed. Prentice Hall.

Course website: anis.nazer.googlepages.com/c.html

Teaching methods:

Classes: three lectures per week

Tutorial: one hour per week (optional)

Homework: 7-8 homework assignments

Learning outcomes: upon completing this course, the student should have: -

- **Knowledge and understanding**

- Have an understanding of the main programming constructs of C++
- Have an understanding of the role of design in the development of programming solutions to problems
- Have knowledge of some standard algorithms and data structures

- **Cognitive skills (thinking and analysis).**

- Develop the ability to analyze problems and propose algorithms to solve them

- **Practical and subject specific skills (Transferable Skills).**

- be able to write computer programs to solve practical engineering problems
- be able to design efficient computer programs to solve practical engineering problems

Course Intended Learning Outcomes									
A - Knowledge and Understanding									
A1.	A2.	A3.	A4.	A5.	A6.	A7.	A8.		
B - Intellectual Skills									
B1.	B2.	B3.	B4.	B5.	B6.	B7.	B8.	B9.	
C - Practical Skills									
C1.	C2.	C3.	C4.	C5.	C6.	C7.	C8.	C9.	C10.
D - Transferable Skills									
D1.	D2.	D3.	D4.	D5.	D6.	D7.			

Assessment instruments

Allocation of Marks	
Assessment Instruments	Mark
First examination	20
Second examination	20
Final examination:	40
Reports, research projects, Quizzes, Assignments, Projects	20
Total	100

Documentation and academic honesty

- Avoiding plagiarism.

Any student caught cheating or copying home work will be punished according the code of conduct and policies used in the faculty of engineering.

Course academic calendar

week	Basic and support material to be covered
(1)	Introduction to computers and programming
(2)	Introduction to C++, Input / Output commands.
(3)	Memory concepts, Arithmetic & relational operators
(4)	Control statements I : If & If...else & switch statements
(5)	Control statements II: for loop
(6) First exam.	Control statements III: while & do while loops 18-26\11\2015
(7)	Arrays I, definition + examples
(8)	Arrays II, examples: Searching
(9)	Arrays III, sorting and multidimensional arrays
(10)	Functions I, definition + examples
(11) Second exam.	Functions II, function overloading 27\12\2015-5\1\2016
(12)	Functions III, recursion
(13)	Pointers I, definition, pointer operators
(14)	Pointers II, const with pointers + function pointers
(15)	Pointers III, String function
(16) Final Examination	File processing 30\1-7\2\2015

Expected workload:

On average students need to spend 2 hours of study and preparation for each 50-minute class/tutorial.

Attendance policy:

Absence from classes and/or tutorials shall not exceed 15%. Students who exceed the 15% limit without a medical or emergency excuse acceptable to and approved by the Dean of the relevant college/faculty shall not be allowed to take the final examination and shall receive a mark of zero for the course. If the excuse is approved by the Dean, the student shall be considered to have withdrawn from the course.

Course references

Books

References:

- Richard Halterman, "Fundamentals of Programming: An Introduction to Computer Programming Using C++" 1995
- Jofel Adams, Sanford Leestma, and Larry Nyhoff, "Turbo C++: An introduction to computing" Prentice-Hall, 1996.

Websites

The C++ resource network: <http://www.cplusplus.com/>

Textbook homepage: <http://www.deitel.com/books/cpphttp5/>

Free C and C++ resources: <http://www.freeprogrammingresources.com/freetutr.html>